## **South Metro Recreational League JAMBOREE Rules**

	3rd/4th	5th	6th	7th/8th
Hoop Height	10'	10'	10'	10'
Ball Size	3rd Grade: 27.5" 4th Grade: 28.5"	28.5"	28.5"	Boys: 29.5" Girls: 28.5"
	20-minute Running Halves	20-minute Running Halves	20-minute Running Halves	20-minute Running Halves
Game Length	Stops for TOs and last 2 minutes of game within 10 point spread	Stops for TOs and last 2 minutes of game within 10 point spread	Stops for TOs and last 2 minutes of game within 10 point spread	Stops for TOs and last 2 minutes of game within 10 point spread
Time-outs (TOs)	One 1-minute per half	Two 1-minute and two 30- second per game	Two 1-minute and two 30- second per game	Two 1-minute and two 30- second per game
Substitutions	At mid-quarter, quarter- end, TOs, injury, or foul- outs	Any dead ball	Any dead ball	Any dead ball
Backcourt Defense	None	Any time within a 15 point spread	Any time within a 15 point spread	Any time within a 15 point spread
Defense/Offense	No Zone; No Double Teams, except in the key; No extreme isolation offense	No Zone; No extreme isolation offense	Coach's discretion	Coach's discretion
In the Key	5-second Rule applied	3-second Rule applied	3-second Rule applied	3-second Rule applied
Shot Clock	No Shot Clock	No Shot Clock	No Shot Clock	No Shot Clock
Closely Guarded	No 5-second Rule	5-second Rule applied	5-second Rule applied	5-second Rule applied
Bonus	10th Foul per Half	10th Foul per Half	10th Foul per Half	10th Foul per Half
Free Throws (FTs)	12' FT Line (3' inside); rebound on rim contact	15' FT Line; rebound on release	15' FT Line; rebound on release	15' FT Line; rebound on release
Overtime	4-team Brackets: One 2-minute stop-clock. Second OT is Sudden Death. No Timeouts. 3-Team Round Robin: No OT			
Combined Grades	Any combined grades use the higher grade level rules			
Score Keeping	Scoreboard & scorebook for points and fouls are kept for every game			
Volunteer Help	Home = scorebook; Visiting = scoreboard			